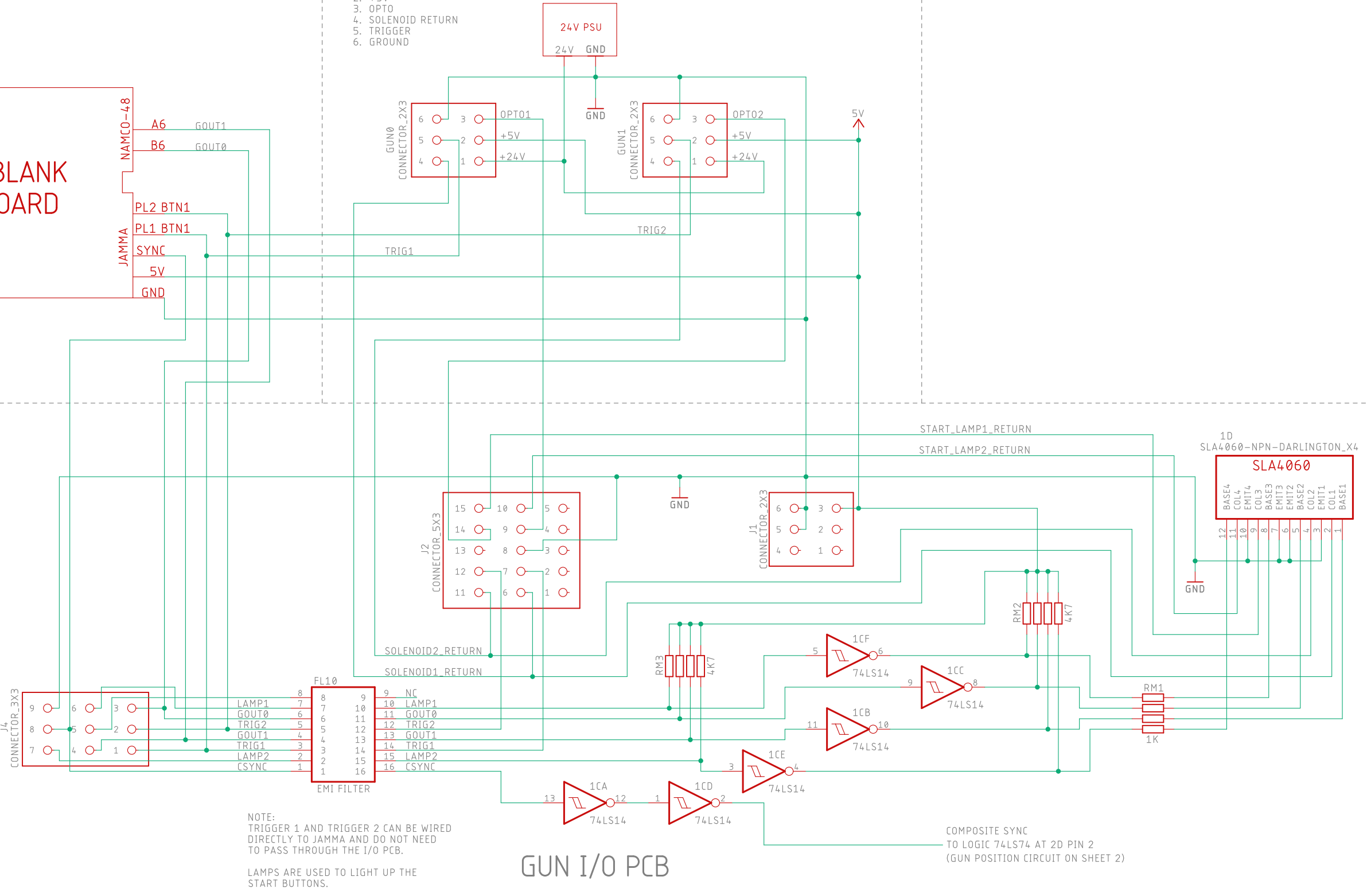


MAIN PCB

GUNS AND 24V PSU

- PINOUT
- 1. +24V
 - 2. +5V
 - 3. OPTO
 - 4. SOLENOID RETURN
 - 5. TRIGGER
 - 6. GROUND

POINT BLANK
MAIN BOARD



NOTE:
TRIGGER 1 AND TRIGGER 2 CAN BE WIRED
DIRECTLY TO JAMMA AND DO NOT NEED
TO PASS THROUGH THE I/O PCB.

LAMPS ARE USED TO LIGHT UP THE
START BUTTONS.

NAMCO POINT BLANK I/O PCB